



Andrew Hill

User interface software engineer with over 5 years of experience developing for web and iOS. Currently working at Apple Inc. on media playback experiences and AVKit.

Professional	<p>Apple Inc. User Interface Software Engineer August 2023 – Present</p> <p>Theraview LLC. Founder & iOS Engineer February 2023 – August 2023</p> <p>Arizona State University Management Intern January 2022 – February 2023</p> <p>Apple Inc. Software Engineering Intern May 2022 – August 2022</p> <p>Arizona State University Data Innovation Developer October 2018 – May 2022</p> <p>Apple Inc. Software Engineering Intern June 2021 – December 2021</p>	<p>Working on front end media experiences and the AVKit framework.</p> <p>Built an easy-to-use ADHD medication tracking app that reached over 10,000 users.</p> <p>Managed a team of 11 student developers working on software projects and education funded by an Apple CEI grant (Community Education Initiative).</p> <p>Returned to Apple for a second internship. Implemented build and integration changes to improve my team's submission cadence.</p> <p>Built business analytics tools and serverless applications for ASU's enterprise technology office. Contributed to ASU's Alexa skill, Ask ASU.</p> <p>Set up a SonarQube instance to track code coverage across multiple projects.</p>
Education	<p>Arizona State University Bachelor of Science, Computer Science Graduated Fall 2022</p>	<p>President of Google Developer Student Club, studied design in addition to major coursework.</p>
Core Strengths	<p>Swift & SwiftUI Objective-C & UIKit UX Design & Evaluation Figma</p>	
Other Skills	<p>Front-end Web Development Jenkins Natural Language Processing (NLP) UX Telemetry</p>	<p>Python Blender Parallel Programming Corn Hole</p>